

CLUCKLE



2-6



15

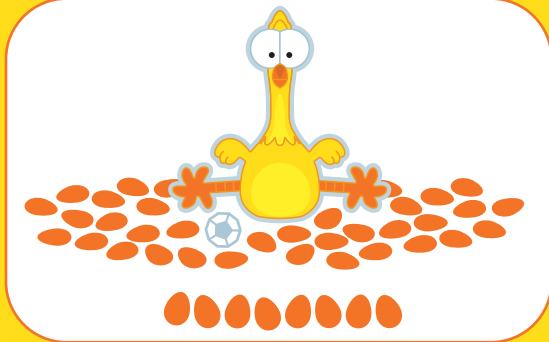
AGES 7+

CONTENTS:

1 DICE-LAYING CHICKEN,
86 EGG TILES, 1 DIE

SET UP:

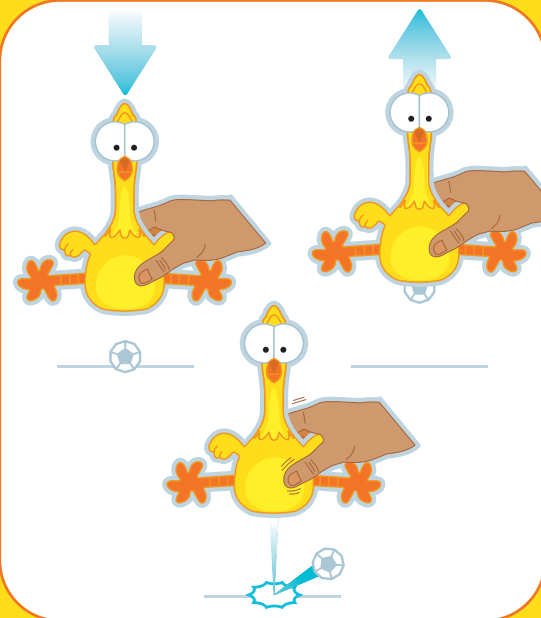
- Place the Chicken into the center of the play area and place the Die next to the Chicken.
- Give each player 1 blank Egg Tile. Place the extras back into the box.
- Spread all the letter Egg Tiles face down around the Chicken.
- Each player takes 7 letter Egg Tiles from the center and keeps them face down in front of them for a total of 8 Eggs. This is the player's "Nest."
- The player with the best chicken impression goes first.



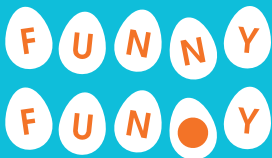
HOW TO PLAY:

1. The game is played in rounds. Take turns going clockwise.
2. The starting player grabs the Chicken and pushes it onto the Die so that the Chicken grips it with its bottom. Then they lift up the Chicken and give it a squeeze so the Die pops out!

Quickly place the Chicken back into the center of the play area.



3. When the Die lands, the starting player shouts out the number shown on the Die.
4. All players then quickly turn over their 8 Egg Tiles and try to make **one** word containing the **same number** of letters as shown on the Die. A blank Egg Tile is a wild Egg and can be used as any letter.



EXAMPLE: A 5 is rolled on the Die. Players must make a word using 5 of their 8 Egg Tiles. A blank Egg Tile is wild and can be used as any letter.

- Not all Tiles need to be flipped before a word is made. For example, if a player rolls a 3 and the first three letters they flip are H-E-N, they don't need to flip the rest of their Tiles.
 - If no player is able to make a word, then the player who last rolled the Die should squeeze the Chicken and roll again.
- 5.** The first player to create a word shouts the word they made, then grabs the Chicken. If the word is an actual word and spelled correctly, that player wins the round.
- The Egg Tiles must be arranged into a word before grabbing the Chicken.
 - If the word is either spelled incorrectly or is not an actual word, it doesn't count and that player is out of the round.
- 6.** Shouting the word or grabbing the Chicken before arranging a word with the Egg Tiles is "fowl" play! If a player does this, they are out of that round.
- 7.** The player who wins the round places their word face up and to the side. Then they replenish their Nest with the same number of Egg Tiles they used

to make their word so they have 8 Tiles again.

8. At the end of a round, all players (except the winner of the round) can swap any number of their Egg Tiles with Tiles from the center.

9. To swap Egg Tiles, place the discarded Tiles face down, scramble them into the center pile, and select the same number of new Tiles.

10. All Egg Tiles in a player's Nest must be face down before a new round begins.

- For the younger peeps, consider allowing them to turn a few letters face up to make the game easier to play.

WINNER WINNER:

In a 2-4 player game, the first player to make 6 words is the winner! In a 5-6 player game, the first player to make 5 words is the winner!

FOR EGG-STRA FUN:

Make a silly sentence with your words at the end of the game.

FAQ:

- Q:** What words aren't allowed?
A: Acronyms, slang, and misspelled words are not allowed unless agreed upon by the whole chicken coop. Common proper nouns are acceptable.
- Q:** Can I make more than one word in a round?
A: Nope. You can only make one word per round.
- Q:** If I roll a 4, can I make a 5-letter word?
A: Nope. You must make a word with the same number of letters as shown on the Die.
- Q:** What's up?
A: Chicken butt.



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FOR GPI

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