**Contents:** 54 Cards, 30 Voting Tokens, 7 Markers, 1 Pad of Drawing Paper, 1 Sand Timer, Instructions

**Ages 10+**
3–6 Players
15 Minutes

**Instructions**
OBJECT

Happy Little Accidents is a game about turning mistakes into masterpieces! You will transform abstract shapes and squiggles into charming pieces of art. At the end of three rounds, players will vote, and the best drawing wins!

SETUP

1. Have the timer and black marker handy.

2. Each player chooses a colored marker and takes the voting tokens of the same color.

3. Each player takes three sheets of blank drawing paper.

4. Choose the most chill player to also be the host for the game, and give them one card. The host may not look at the card yet!

See the How To Play Video
BigGCreative.com/HappyLittleAccidents

4-Player Setup Example

Black Marker

Card

Host Player
GET READY

1 Take turns quickly doodling a shape or squiggle onto each sheet of your drawing paper using the **black marker**.

2 Place all the drawing paper in the center of the table, doodle side down. Mix them up.
HOW TO PLAY

The game is played over three rounds. Each round all players will create a drawing based on a word listed on the card.

1. Before each round starts, each player takes a sheet of drawing paper at random, face down, from the table.

2. The host selects one player to choose a number from 1 through 6. The host then reads the word aloud for all the players to hear.

ROUND 1
1. Young
2. Fishing
3. Pizza
4. Rainstorm
5. Farm
6. Judge

The word is “pizza”
3 Flip over the timer.

4 At the same time, players flip over the drawing paper and have 30 seconds to transform the doodle into a drawing of the word.

5 When time is up, players stop drawing.
ENDING A ROUND

Take turns describing what you have just drawn. Then begin the next round, playing just like the first round, with a new word from the card.

VOTING

1. After the third round, choose your favorite one of the three drawings you did and place it in front of you.

2. Award one voting token (Bob face up) to each of the drawings chosen by the other players:
   - ⚪️ Your favorite drawing
   - ⚪️ Your 2nd favorite drawing
   - ⚪️ ⚪️ ⚪️ Your 3rd, 4th, and 5th favorite drawings

Note: In games with fewer than six players, you will not award all five voting tokens.
Ending the Game

After voting, add up the squirrels 🐿️ on the tokens you received. The player whose drawing earned the most is the winner! If there is a tie, the tied players win together!

Scoring Example: At the end of three rounds, this player earned a total of eight points.

Tip: You may award tokens to the drawings that started with the most difficult black doodles, were the most creative, or for any other reason you feel is fair!

Example: In a 4-player game, each player will only award three voting tokens.
The Story of Peapod

Throughout *The Joy of Painting*, Bob Ross often featured Peapod, a tiny squirrel that liked to sit in his pocket. This “cute little devil” was raised by Bob and then lived in his backyard. Peapod would scratch on the back door every morning, and Bob would let the “pocket squirrel” pick out a nut for breakfast. Bob’s bond with Peapod was so strong that a cartoon version of the “little rascal” was incorporated into the show!